Hi WorkOS.

I'm Webb - a product designer and engineer from Denver, CO - and I want to work with you.

Why WorkOS?

The opportunity – in my opinion, building developer tools is the pinnacle of product design. I can't think of a scenario with a higher bar for quality and day-to-day execution. We know that developers (and creators/builders of any kind) care deeply about their craft, and they need to use tools that not only improve their lives but inspire great work.

Your attention to detail – the primary action button on your marketing site provides a great example. Some organizations might consider the shadows on this primary button as an overproduced waste of time, but your team recognizes that the details matter and can be a competitive differentiator. Your customers notice when you care deeply about the work.

Why me?

I'm an endlessly curious product generalist who loves to learn and help others. I have an unconventional background that led to a career (and passion) in design and development. After obtaining a degree in finance and economics, I managed software projects in an agency environment, pursued a handful of random entrepreneurial interests, wore 12 different hats at startups, and led design and UX for companies of varying sizes.

I have a passion for learning and self-improvement – always trying to establish and sharpen my skills as a designer, engineer, and product strategist (currently working through tutorials and courses at BuildUI.com and reading Chris Dixon's book on web3).

But above all I'm a builder, just like you and the people you're serving – and I want to help.

You'll find more about me and my background at <u>emerywebster.com</u>. I would love the opportunity to discuss the role and meet your team.

Thanks and enjoy the rest of the week!



